Isaiah J. Comer

Brand Designer | Visual Identity | Digital Campaigns

Summary

Creative, efficient brand & visual designer with 6+ years of experience delivering high-impact digital assets across sports, media, and nonprofit sectors. Expert in brand systems, campaign design, and cross-platform storytelling using Adobe Creative Suite, Figma, and modern UI tools. Proven ability to scale creative output while maintaining brand consistency across large organizations.

Professional Experience

Assistant Director of Digital Communications at NCAA

July 2024 - Present | Full-time

- Spearhead end-to-end design for 30–80+ monthly digital projects across web, social, and internal campaigns, ensuring brand consistency under tight deadlines using Adobe Creative Suite and Figma
- Led a full-scale digital brand audit completed 50% faster than projected, uncovering key inconsistencies and accelerating implementation of cohesive brand standards
- Delivered 120+ assets in a single day for a high-visibility campaign, replacing agency costs with in-house design solutions and generating significant cost savings
- Collaborate cross-functionally with content, video, and social teams to develop integrated visual storytelling for national campaigns like "Olympians Made Here," supporting measurable audience growth

Graphic Designer & Multimedia Specialist at Cumulus Media

October 2023 - July 2024 | Full-time

- Collaborated with the sales team, promotions team, and station managers to create social graphics, PowerPoint decks, website graphics, logos, show brand identities, & event graphics for all 6 stations (WFMS, WJJK, WXNT, WZPL, WNDX, & WNTR) for use across all digital station platforms, internal & external-facing
- Designed dozens of social campaigns, email layouts, OTT video ads, and cross-platform ad campaigns for external clients, operating as an internal design/advertising agency
- Developed new brand guideline system with individual styles for each of the 6 stations to maintain consistency and clarity between the brands

Indiana Pacers Digital Graphic Designer at Pacers Sports & Entertainment October 2023 – May 2024 | Part-time

- Designed high-speed game day graphics for 40+ regular season matchups including score updates, player highlights, and celebratory visuals — reaching millions across social platforms
- Collaborated with the digital team on game nights to create social graphics for accounts with 3 million+ followers on Instagram, X/Twitter, Threads, & Snapchat
- Edited up to 90+ photos each worked game night for use across social platforms while simultaneously creating graphics & artwork

Previous Experiences

- Graphic Designer/Artist, Divine Persuasion Studio, June 2023 October 2023
- Graphic Designer (Contract), Kinney Group, Inc., August 2021 June 2023
- Graphic Designer & Social Media Director, Faith Apostolic Church, June 2019 March 2022

Contact Info

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Education

Pendleton, IN

Thomas Edison State University

BSBA, Marketing June 2022 – Present (In Progress)

Technical Skills

- · Adobe Creative Suite
- Photoshop
- · Illustrator
- InDesign
- · Lightroom
- · Premiere Pro
- · After Effects
- Figma
- Microsoft Office
- · DaVinci Resolve
- Hubspot
- · Sprout Social
- · Wordpress CMS
- Elementor
- · Deck Design
- Email Design
- · Print Design
- · Document Layout
- · Graphic Design
- Motion Graphics
- Ad Campaign Design
- Branding & Identity Design
- Web Design
- UI Design
- Iconography
- Layout
- Illustration
- Video Editing